

SUBJECT INDEX

A

A priori knowledge 178
 Active learning 566
 Active membranes 149
 Adaptive control 686
 Adaptive data representation 298
 Adaptive time scales 498
 Adiabatic approximation 710
 Adjoint operators 498
 Alphanet 211
 ALVIS 550
 Amino acid sequence 423
 Analog neural networks 226, 702, 742,
 750, 758, 777, 785, 828
 Analog vector memory 590
 Appetitive behavior 44
 Application-specific neural networks
 447
 Approximation of nonlinear functions
 340
 Arousal 44
 Array processors 810
 Arrhythmia classification 240
 Aspect graphs 258
 Associative memory 68, 109, 332, 590,
 727, 793, 828
 Associative reinforcement 550
 Asymptotic convergence 606
 Attractors 498, 558, 583
 Auditory processing 2, 10
 Axo-axonal interactions 92

B

Backpropagation 168, 194, 533, 650
 Backpropagation through time 638
 Backpropagation, asymptotic analysis
 606
 Backpropagation, constrained 396, 642
 Backpropagation, convergence 606
 Backpropagation, local convolutional
 396
 Backpropagation, reinforcement 550

Backpropagation, time dependent
 recurrent 710
 Barn owl 10
 Bat sonar 2
 Bayesian classifier 168, 203
 Bayesian inference 388
 Benchmarking of neural networks 801
 Binary weights 516
 Biological modeling 10, 68, 84
 Biological motor control 316
 Biological networks 28
 Boltzmann machine 509
 Bond diagrams 465
 Brain damage method 598
 Brain maps 60

C

Capacity 405, 533
 CART algorithm 622
 Cascade correlation algorithm 524
 Catecholamines 100
 Causality 710
 Cell assembly theory 828
 Central pattern generators 18
 Cerebellum 117
 Cerebral cortex 84, 474
 Character recognition 396, 405, 415,
 574
 CHIR algorithm 516
 Chunking 431
 Circular code 282
 Classification 168
 Classification figure of merit 203
 Classification time 168
 Classification trees 622
 Cluster architecture 650
 Clustering 482
 CMAC networks 332, 340
 CMOS synapses 785
 Cocktail party problem 542
 Coding 36
 Cognitive phonology 372

Collective excitations 133
 Combinatorial global optimization 769
 Communication overhead 60
 Comparative studies 622, 801
 Comparison of classifiers 614
 Competitive learning 258, 431, 482, 574
 Complexity measure 388
 Complexity of a network 598
 Complexity theory 702
 Computational efficiency 60
 Computational neuroscience 10, 117
 Conditional probabilities 828
 Connection machine 801
 Connections per second 810
 Connections, number of 405
 Constrained optimization 777
 Consummatory behavior 44
 Context-free grammar 380
 Contour-map method 282
 Control problems 308, 316, 324, 340, 348
 Convergence of backpropagation 606
 Cortical associative learning 474
 Cortical columns 133
 Cortical magnification 52
 Cortical oscillations 68, 76, 84
 Cost functions 178, 733
 CRBP, complementary reinforcement 550
 Credit assignment 686, 733
 Cross-correlation histograms 141
 Cross-validation 186, 630
 Crustacean stomatogastric ganglion 18
 Curve detection 125

D

Dataflow architecture 818
 Decision tree 168
 Degrees of freedom 642
 Delayed reward 686
 Dendritic processing 490

Deterministic algorithms 660
 Development 92, 133, 694
 Digit recognition 396
 Digital simulation 810
 Digital-analog neural networks 769
 Dimensionality reduction 178, 719
 Directed search 566
 Directional sensor 282
 Discrete representations 439
 Discriminate training 211
 Discrimination 194
 Distant temporal correlations 558
 Distributed neuron synapse 758
 Distribution-independent learning 676
 Dopamine 100
 Dynamic behavior 642
 Dynamic pattern matching 258
 Dynamic programming 686
 Dynamical systems 324
 Dynamical training set 558
 Dynamics, non-Boltzmann 109

E

E-set recognition 178, 194
 ECAM chip 793
 ECG diagnosis 240
 Echolocation in bats 2
 Edge detection 750
 Empirical simulation 818
 Energy functions 109
 Entropy scoring 211
 Environmental modeling 439
 Evolutionary systems 455
 Explanation capabilities 248
 Exploration 439
 Eye-brain connections 92

F

Fast algorithms 498
 Fault diagnosis 248
 Fault tolerance 36, 340, 650, 758, 828

Feature detectors 405
 Feature extraction 194, 719
 Feature-analyzing cells 719
 Feedback, positive and negative 44
 Feeding 44
 Filter banks 298
 Finite precision 668
 Finite state automata 380, 439
 Firing synchrony 141
 Forecasting 622
 Forward modeling 324
 Fredholm integral equation 160
 Free energy 509
 Frequency domain processing 2
 Frequency modulation 141
 Frequency shifting TDNN 203

G

Gain adaptation 742
 Gaussian classifier 614
 Gaussian mixture 194
 Generalization 405, 566, 630, 650
 Genetic algorithms 447, 455
 Genetic memory 455
 Grammatical inference 380, 388
 Graphics 465
 Gravitational attraction 583
 Gravity model 282

H

Handwritten character recognition 396
 Harmony theory 372
 Hebbian learning 125, 133, 694
 Hebbian relaxation 274
 Hebbian synaptic plasticity 52
 Hidden Markov models 186, 194, 211
 Hierarchical networks 266
 High order networks 490, 542
 High-dimensional domains 455
 Higher-order networks 380
 Hinton diagrams 465

Hopfield networks 109, 355, 769
 Hopfield's continuous model 590
 Hybrid digital-analog chips 769, 785

I

Image data compression 298
 Image formation 2
 Image processing 232
 Image segmentation 614, 660
 Immunoglobulins 423
 Inferior olive 117
 Information content of a network 598
 Information transmission 36
 Information-theoretic models 160
 Inhibitory interactions 298
 Insect behavior 44
 Integrate-and-fire neurons 141
 Integrative neural network 415
 Internal representations 516, 733
 Interneurons 28
 Interpolation 574

K

K-ary neural network 702
 Kanerva memory 455
 Kanji, handwritten 415

L

Lagrange multipliers 348
 Lateral interactions 133
 Lattice spin systems 828
 Leaky integrate-and-fire neuron 828
 Learning 109, 524, 533
 Learning and generalization 642
 Learning control 332, 340
 Learning filter multiplexing 828
 Learning matrix 828
 Learning rates 810
 Learning, self-supervised 431

Learning, theory of 566
 Leech 28
 Limited precision networks 702
 Linear programming 668, 676
 Linguistic model 364, 372
 Linsker, Ralph 694
 Lip reading 232
 LMS learning in linear networks 642
 Load forecasting 622
 Load imbalance 60
 Lobster CPGs 18
 Local connectivity 405
 Local minima 727
 Local models 316
 Local regression 316
 Locally generalizing networks 340
 Lumped neuron 758

M

Many maps model 372
 Map reorganization 52
 Mapping onto parallel computers 810
 Maps, cortical 10, 60
 Markov random field image model 298
 Markov random fields 660
 Markov source models 388
 Massively parallel computers 801
 Maximal likelihood classifier 614
 Maximum a posteriori probabilities 186
 Maximum likelihood estimates 186
 Maximum likelihood fit 574
 McCulloch, Warren 828
 Mean field theory 509, 660
 Medical applications 240
 Meiosis networks 533
 Membrane model 149
 Memory 380
 Memory requirements 168
 Meta-pi network 203
 Minimization methods 558
 Model of human performance 274
 Model-order estimation 598

Modular architectures 364, 415, 650
 Modularity 133
 MONSOON dataflow architecture 818
 Motivated behavior 44
 Motivational state 44
 Motor learning 290, 742
 Motor maps 290
 Motor neurons 28
 Movement detection 36
 Moving least squares 316
 Moving targets training algorithm 558
 Multi-channel characteristics 298
 Multi-completion 509
 Multilinear threshold functions 702
 Multiple-view representation 274
 Mutual information 211, 509

N

Nasal discrimination task 218
 Navigation 290
 NCAMs (neural contact adhesion molecules) 92
 Nearest neighbor 168, 316
 Network architecture 84
 Network dynamics 68
 Network partitioning 810
 Network theory 68
 Neural architecture 76
 Neural coding 36
 Neural dynamics 76
 Neural modeling 117
 Neural network design 447
 Neural plasticity 125
 Neural processing 36
 Neural specificity 92
 Neurobiology 474
 Neurodevelopment 92
 Neurodynamics 828
 Neuromodulation 18, 100
 Neuronal group selection theory 308
 Neuronal maps 10
 Neuronal modeling 149

Node splitting 533
 Non-malicious distributions 676
 Nonlinear dynamics 498
 Nonlinear optimization 355
 Norepinephrine 100
 Normal distribution 727

O

Object recognition 258, 266, 274
 Oculomotor processes 290
 Oculomotor system 742
 Olfactory cortex 84
 Olfactory perception 68
 Online generalization 550
 Optimal control 348, 686
 Optimization 355, 447
 Optimization by analog circuits 777
 Optimum learning 542
 Oriented-field encoding 282
 Oscillations in cortex 68, 76, 84
 Overfitting 642
 Overtraining 642
 Owls 10

P

PAL learning 676
 Parallel algorithms 660
 Parallel computers 60
 Parallel distributed architecture 828
 Parallel implementation 801, 810
 Parallelism profiles 818
 Parameter deletion 598
 Parameter estimation 630
 Parity problem 524, 558
 Parsing 364
 Pattern classification 168
 Pattern recognition 68, 240, 415, 423
 Perception labeling 76
 Perceptron algorithm 668, 676
 Perceptron convergence theorem 828
 Performance analysis 801

Performance index 348
 Phase coherence 76
 Phase velocity 583
 Phoneme classification 178, 203, 490, 574, 630
 Phonology 372
 Pitts, Walter 828
 Pixel classification 614
 Planning 439
 Plasticity in vision 290
 Polarity markers 92
 Polynomial classifiers 614
 Polynomial networks 542
 Positional markers 92
 Post-synaptic potential 141
 Power system security 566, 622
 Prediction 482
 Prediction of biological models 28
 Preprocessing for speech 218
 Principal components 694
 Probabilistic methods 668
 Projection pursuit 719
 Protein sequence homology 423
 Pulse stream arithmetic 785
 Punishment 550
 Pushdown automata 380

Q

Query-based training 566
 Quickprop algorithm 524

R

Radar 248
 Radial basis functions 474, 482, 574
 Random energy model 727
 Random function 727
 Random matrices 668
 Rats, cortical models 117
 Real-time neural networks 248
 Real-time vision 750
 Receptive field reorganization 52

- Receptive field, center-surround 694
 - Receptive field, development 125
 - Receptive field, orientation 125
 - Receptive fields 160, 482
 - Reconfigurability 758
 - Recurrent backpropagation 28, 218, 364, 439, 542, 710
 - Recurrent networks 558
 - Regression 316
 - Regular grammars 388
 - Reinforcement learning 490, 550, 686
 - Relaxation 372
 - Representation of rules 431
 - Representations, discrete 439
 - Retino-tectal map 92
 - Reward 550
 - Robot arm control 308, 316
 - Robot control 340, 439
 - Robotics 290, 750
 - RTRL, real-time recurrent learning 638
 - Rule representations 431
 - Runge and Gibbs phenomena 642
- S**
- Saliency of a weight 598
 - Satiation 44
 - Scaling-up 455
 - Scientific visualization 465
 - Search techniques 533
 - Second derivative utilization 598
 - Segmentation 750
 - Selective neural network 415
 - Selective sampling 566
 - Self-organization 274
 - Self-organizing architecture 542
 - Self-organizing feature map 226, 332
 - Self-organizing network 52, 258
 - Self-supervised learning 431
 - Sensorimotor systems 742
 - Sensory coding 36
 - Sensory fusion 232
 - Sensory neurons 28
 - Sequence compression 218
 - Sequence learning algorithms 68
 - Sequence learning and recognition 258
 - Sequence manipulation 372, 431
 - Sequence recognition 423
 - Sequential decision making 686
 - Shannon information 125
 - Shape recognition 266, 282
 - Shared weights 405
 - Sigma-pi network 474
 - Sigmoid firing characteristic 828
 - Signal detection 100
 - Signal processing 248
 - Signal propagation 141
 - Signal separation 542
 - Signal-to-noise ratio 100
 - SIMD computer arrays 810
 - Simple cells in vision 125
 - Simulation of neural networks 801
 - Simulation of neuron behavior 149
 - Simulation, parallel 818
 - SOAR production system 431
 - Somatosensory maps 52
 - Sonar signals 248
 - Sonar, in bats 2
 - SONN architecture 542
 - Sound localization 10
 - Sparse data 660
 - Sparse distributed memory 455
 - Speech processing 630
 - Speech recognition 168, 178, 186, 194, 211, 218, 226, 232
 - Spiking neurons 109
 - Spin glass 727
 - Split-phase transaction 818
 - Spoken language processing 364
 - Stability 324
 - Stability, criterion for learning rate 482
 - Statistical classifiers 186
 - Stimulus identification network 203
 - Stochastic approximation 719
 - Stochastic delta rule 533
 - Stochastic models 186, 211
 - Stripe rearing 125

Structured networks 266
 Supervised learning 516
 Surface reconstruction 660
 Switched capacitor synapse 785
 Symmetry breaking 133, 160
 Synaptic interactions 141

T

Tagged token dataflow 818
 Target ranging 2
 TDNN 178, 203, 218
 Temperature 109
 Temporal backpropagation 638
 Temporal difference learning 686
 Temporal differences 324
 Temporal dynamics, neuronal 76
 Temporal hyperacuity 2
 Temporal pattern matching 248
 Temporal signal processing 542
 Terminal attractors 498
 Theory of random matrices 668
 Three-dimensional object representation
 258, 274
 Time complexity 676
 Time dependent recurrent
 backpropagation 710
 Time scales 710
 Time-delay neural networks 178, 203,
 218
 Time-domain processing 2
 Time-varying weights 348
 Tools for application development 447
 Topographic maps 52
 TRAFFIC system 266
 Training set size 405
 Training temporal behavior 558
 Training time 168
 Trajectory diagrams 465
 Transconductance multiplier 785
 Translation invariance 240
 Truncated BPTT 638
 Turing machine 638

Two point boundary value problem 348
 Two spirals problem 524

U

Unsupervised learning 258, 509, 583,
 660, 719
 Update graph 439

V

Vapnik-Chervonenkis dimension 676
 Vector quantizer 226
 Vestibulo-ocular reflex 290, 742
 View sequences 258
 Vision systems 258, 266, 290
 Vision, early stages 282, 750
 Visual cortex 76, 84, 125
 Visual environment 125
 Visual maps 290
 Visual perception 160, 282
 Visual processing 84
 Visual speech 232
 Visual system, development of 694
 Visualization 465
 VLSI 742, 758, 769, 785, 793
 VLSI circuit testing 668
 Vowel harmony 372
 Vowel recognition 622

W

Wait-match-store cycle 818
 Weather prediction 455
 Weight decay 598
 Weight deletion 598
 Weight programmability 758
 Weight sharing 396
 Winner-take-all 274, 316, 574

